

Term	Topic	Trip/ Visitor/ Theme Day	Reading	English	Mathematics	Science	Computing	History	Geography	Art & Design	D&T	Music	PE	PSHE
Term 1 (7 weeks)	I am Warrior!	Battle Re-enactment Roman day/ Roman banquet	Mr Stink Roman Myths: Romulus and Remus	2 weeks - Mr Stink: Diary entry, character description. 2 weeks – Roman Myths 3 weeks - narrative	5 weeks – place value 2 weeks – addition and subtraction	States of Matter	Espresso coding	The Roman Empire and its Impact on Britain	Comparing Britain and Italy Using Maps Human and Physical Geography	Drawing Roman coins Clay - making coins	Roman shields & weapons Roman Food	Recorders	Football Tag Rugby	Recognising Achievements
Term 2 (7 weeks)	Playlist	Live Musical Performance – parents come in to watch Sound Collector walk	Mr Stink	3 weeks – Poetry (sound collector) 3 weeks - Short Narrative/ Play scripts 1 weeks – persuasive writing/ slogans/ poster	3 weeks – multiplication & division 2 weeks – measurement 1 week – assessment week	Sound	Digital Recordings	How music has changed throughout history	Location of Countries Listening to and reviewing traditional music from around the world	Music-inspired Art	Making Instruments	5 gold rings	Hockey Dance	Discrete
Term 3 (6 weeks)	Road Trip USA!	Native America day	The Indian in the Cupboard	2 weeks – persuasive writing/ holiday brochure 2 weeks - Diary Writing 2 weeks - Myths and legends	1 – place value 3 weeks – fractions & decimals 1 week – problem solving 1 week - time	Electricity	Online Research Digital Presentations	Native Americans Inference from historical artefacts	Using World and US Maps Human and Physical Geography How America has changed over time	Clay sculpting – Statue of Liberty Native American Dream Catchers	Totem Pole Design and making	Glockenspiel 3	Dodge ball / Netball Swimming	Expressing Opinions; Stereotypes and Discrimination
Term 4 (6 weeks)	Traders and Raiders (Saxons)	Make class ship Visitor?	The Indian in the Cupboard	2 weeks – Reports 2 weeks - Character Profiles (King Alfred) 2 weeks – Myths & legends (King Arthur)	2 weeks – money 1 week – perimeter & length 1 week – angles 1 week – position & direction 1 week - assessment	Living Things and their Habitats; Animals including humans	Animation; Digital Images	Anglo-Saxons – Roman withdrawal from Britain Fall of Roman empire	Using Maps & understanding symbols/ keys. Drawing maps Settlements – where they settled (names & towns)	Patterns and Print Making; Sketch Books	Jewellery and Weapon Making; Models of Anglo-Saxon Homes; Clay Rune Stones	Benjamin Britten 2	Basketball Gymnastics	Discrete

Term 5 (6 weeks)	Traders and Raiders (Vikings)	Dragon attack	How to train your dragon	1 week - setting description 2 weeks – Poetry (King Olaf) 3 weeks - Historical Narrative	2 weeks – shape & symmetry 2 week – statistics 2 weeks – area & perimeter	Living Things and their Habitats; Animals, including Humans;	Animation; Digital Images	Vikings Research Viking life, beliefs, death & after-life Kings of England (from Alfred to Edward the confessor)	Using Maps; Settlements; Europe – where did Vikings come from?	Patterns and Print Making; Sketch Books	Jewellery and Weapon Making; Models of Anglo-Saxon Homes; Clay Rune Stones	Lean on me	Athletics Cricket	Discrete
Term 6 (7 weeks)	Misty Mountain Sierra	Visit a Local Hill or Moor	How to train your dragon	2 weeks – Reports, non-chronological reports and recounts 1 week - Shape poetry; 2 weeks - Explanations 2 week - Leaflets	1 week – time 2 weeks – measure 1 week – assessment week 2 weeks – problem solving 1 week - geometry	Investigations	Satellite Mapping Using GPS Devices 2-D Animation; Online Research	None	Using Maps Human and Physical Geography Identifying mountain ranges in the UK	Clay Modelling; Weaving	Discrete	Reflect, rewind, replay	Athletics Athletics/ Sports Day Practise	Facing New Challenges; Mountain Safety