

Hoo Progression Steps

ART & DESIGN

YR 1

Learning

- Use artwork to record ideas, observations and experiences
- Experiment with different materials to design and make products
- Explain what I like about the work of others
- Know the names of tools, techniques and elements I use in my artwork

Techniques

- Use a variety of tools including pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media to represent objects in lines.
- Explore mark-making using a variety of tools
- Make structures by joining simple objects together
- Cut, glue and trim materials to create images from a variety of media e.g photocopies, fabric, crepe paper, magazines
- Make marks in print using found objects and basic tools and use these to create repeating patterns
- Sort, cut and shape fabrics and experiment with ways of joining them



YR 2

Learning

- Try out different activities and make sensible choices about what to do next
- Select particular techniques to create a chosen product and develop some care and control over materials in my use
- Give reasons for my preferences when looking at art/craft or design work
- Know that different artistic works are made by craftspeople from different cultures and times

Techniques

- Experiment with tones using pencils, chalks or charcoal
- Represent things observed, remembered or imagined using colour or tools
- Experiment with basic tools on rigid and flexible materials
- I am able to make textured collages from a variety of media and by folding, crumpling and tearing materials
- Use a variety of techniques including carbon printing, relief, press and fabric printing and rubbings
- Develop techniques to join fabrics and apply decorations such as a running or over stitch

YR 3

Learning

- Use a sketchbook for recording observations, for experimenting with techniques or planning out ideas.
- Experiment with different materials to create a range of effects and use these techniques in the completed piece of work.
- Explain what I like or dislike about my work.
- Know about some of the great artists, architects and designers in history and describe their work.

Techniques

- Explore shading, using different media
- Understand and identify key aspects such as complementary colours, colours as a tone, warm and cold colours
- Compare and recreate form of natural and manmade objects

YR 4

Learning

- Use a sketchbook for collecting ideas and developing a plan for a completed piece of work
- Use taught technical skills to adapt and improve my work
- Articulate how I might improve my work using technical terms and reasons as a matter of routine
- Describe some of the key ideas, techniques and working practices of artists, architects and designers who I have studied

Techniques

- Draw familiar objects with correct proportions
- Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes
- Plan a sculpture through drawing and other preparatory work
- Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques
- Use a variety of techniques e.g. marbling, silkscreen and cold-water paste
- Print on fabrics using tie-dyes or batik.

YR 5

Learning

- Develop different ideas which can be used and explain my choices for the materials and techniques used
- Confidently and systematically investigate the potential of new and unfamiliar materials and use these learnt techniques in my work
- Evaluate my work against the intended outcomes
- Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished products

Techniques

- Use line, tone and shading to represent things seen, remembered or imagined in three dimensions
- Mix colours to express mood, divide foreground from background or demonstrate tones
- Develop skills in using clay including slabs, coils and slips
- Add collage to a painted, drawn or printed background using a range of media, different techniques, colours and textures
- Experiment with using layers and overlays to create new colours and textures

Learning

- Select ideas based on first hand observations, experience or imagination and develop these through open ended research
- Refine my use of learnt techniques
- Adapt my final work following feedback or discussion based on my preparatory ideas
- Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts
- Explain and justify preferences towards different styles and artists

Techniques

- Beware to develop an awareness of composition, scale and proportion in my work
- Use simple perspective in my work using a single focal point and horizon
- Use techniques, colours, tones and effects in an appropriate way to represent things seen – brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds
- Produce intricate patterns and textures in a malleable media
- Use different techniques, colours and textures when designing and making pieces of work and explain my choices
- Create intricate printing patterns by simplifying and modifying sketchbook designs
- Follow a design brief to achieve an effect for a particular function

